

Parent Cheat Sheet



Tennis Scoring

- **Match**- played best 2 out of 3 sets; to six games.
 - Some tournaments play to 4 games instead of 6
- **Winning**- ALL games, sets, and matches must be won by two.
- **Tiebreak**-
 - When a set reaches 6-6, a 7 point tiebreak will be played to decide the set
 - If players split sets, a 10 point tiebreak is played to decide who wins the match



When Do I Cheer?

- **ONLY cheer when the point is over**
- **ONLY cheer to encourage**
 - Examples
 - "Great Point"
 - "Way to Hustle"
 - "You've got this"
- **DON'T cheer for mistakes**
 - Examples
 - After an opponent's double fault
 - After the opponent hits the ball out
- **ONLY cheer; don't coach**
 - Examples
 - "Move your feet and hit it to his backhand"
 - "Use your spin like coach Trey told you"

Tennis Terminology

- **Forehand**- Hitting a groundstroke on the dominant hand side
- **Backhand**- hitting a groundstroke on the non-dominant hand side
- **Groundstroke**- forehand or backhand shot that is hit after the ball has bounced on the court
- **Volley**- Hitting the ball out of the air
- **Rally**- Hitting the ball back and forth with a partner or opponent
- **Serve**- Overhand Shot to start the point from behind the baseline
- **Return**- Shot to return the serve
- **Match**- One complete tennis competition; when one competitor wins 2 sets
- **Set**- Played until one player wins 6 games
- **Game**- won by winning 4 points, or by winning two in a row at deuce.
- **Love**- No score
- **Deuce**- The game is tied.
- **Let**- Call to redo the point. Serve hits the net, or a ball rolls onto the court.
- **Double Fault**- server misses both attempts to hit the serve in on one point; loss of point.
- **Ace**- Serve hit so well the returner can't touch it
- **Deuce Side**- right side of the court
- **Ad Side**- left side of the court
- **Alley**- the area between the singles and doubles sideline.
- **All**- An even score, 30-30, for example, 30-All